## Self-Defense 101

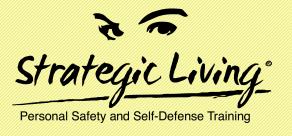
Week 1



## Every Attacker Need Two Things

First, a target





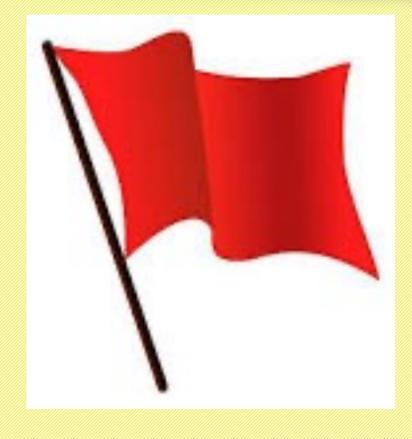
## Every Attacker Need Two Things

Second, an opportunity





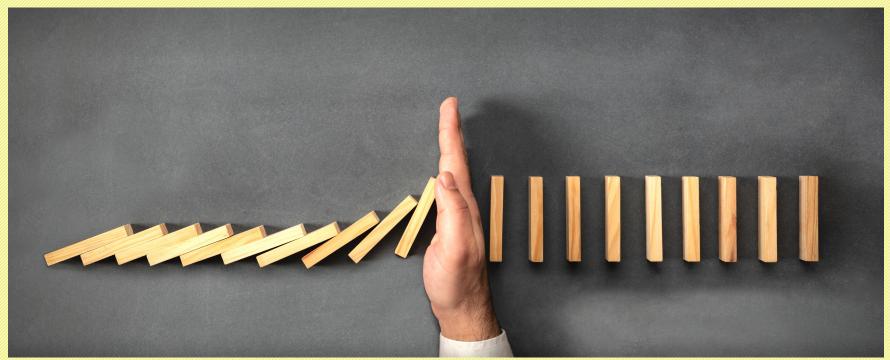
FIRST is recognizing when someone is looking at you like a target





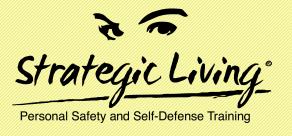






### Boundaries

- Three Types
  - Space/Touch
  - Verbal
  - Visual





THIRD is physical fighting skills. This is what most of us think of when we hear "self defense."

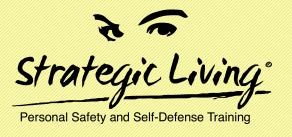






### **Body Language**

- Take up your space bubble open and expansive stance
  - Feet shoulder-width apart
  - Hands visible and ready
    - Meaning they are not crossed, clasped, or in pockets
  - Eye-to-face contact
  - Control your smile







### Repeat after me:

- Thank you for asking, I won't be accepting the offer
- That's so kind of you, and no thanks
- Thank you for thinking of me, I won't be able to participate
- That sounds amazing, I can't make that commitment
- I appreciate you wanting to help, and I have to decline your offer
- I get it, you're tired of staying in, and I feel this is the safest option for me



#### Repeat after me:

- No
- Stop
- I said No
- I don't want to talk to you
- That's not your concern
- Put my phone down
- Don't read my emails
- Don't touch my hair
- I don't want to go out with you



- Back off!
- You're in my space, please back up.
- My space bubble is bigger than yours, I'm more comfortable back here.



What about The Parting Shot?
Use The Broken Record!

Antidote for The Conversation Web

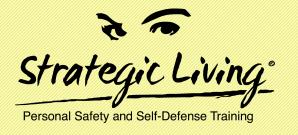


- Most boundary-setting is done in conversational tones. When do you want to get LOUD?
  - When you want to attract attention
  - When you believe they've pegged you as intimidated
  - When you are going to hit them



### Physical Skills

- Skills you hope you never have to use
- No substitute for physical skills
- Your only goal is to safely escape, so you need to disable them long enough so they can't follow you
- No "warning shots," give it 110%



### Physical Skills

- Decisive Targets have the best chance of disabling attacker long enough for you to escape
  - Eyes
  - Nose
  - Throat
  - Solar Plexus
  - Groin
  - Knees

